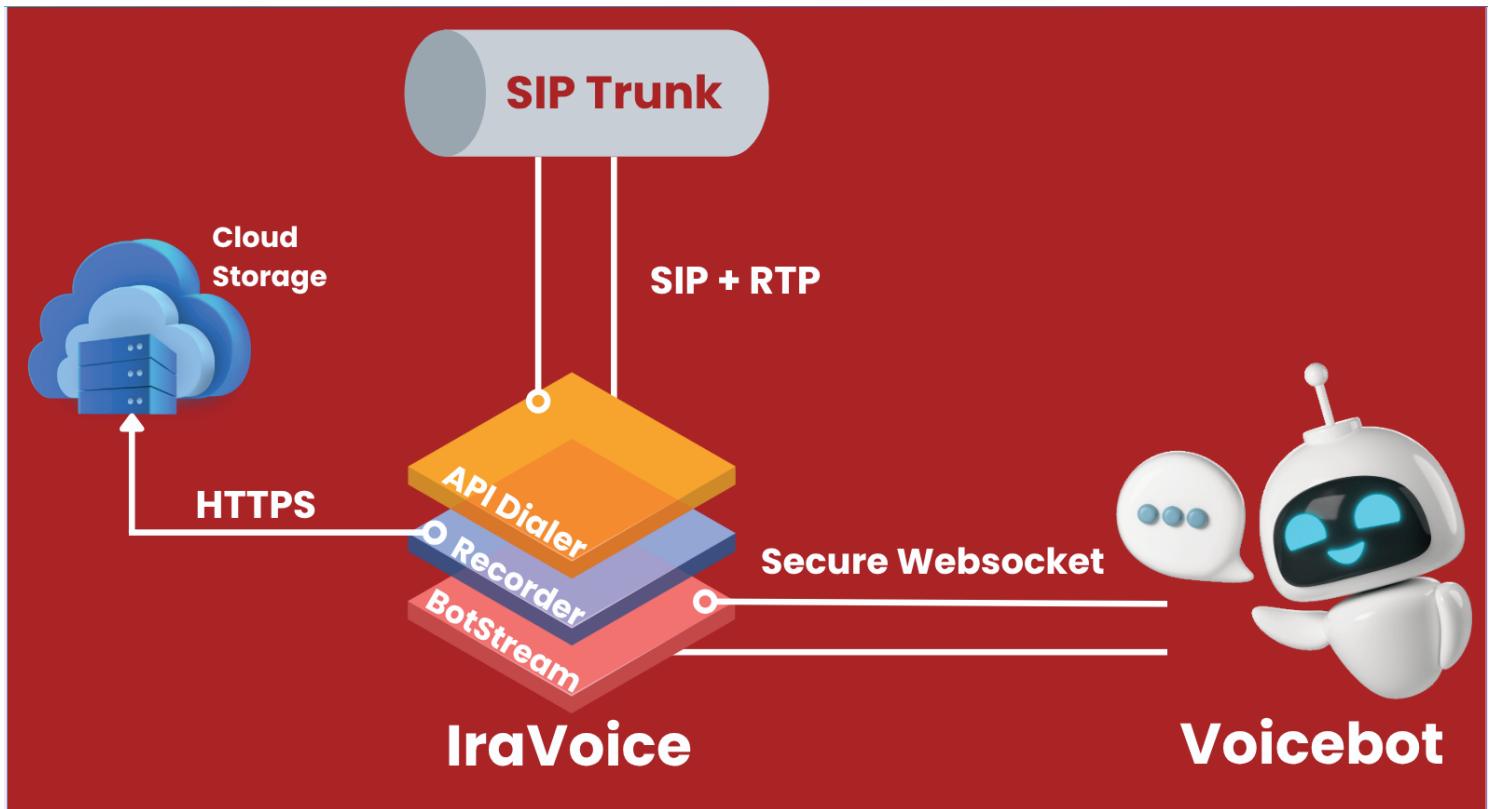


# IraVoice FAQs



This FAQ sheet covers the most common questions about **IraVoice**, from deployment and integration to scalability, compliance, and performance. It serves as a quick reference for teams looking to understand how IraVoice simplifies telephony infrastructure for VoiceAI and enterprise communication environments.

# GENERAL

“ Do we have a dedicated SIP trunk?



Yes, You will have a **dedicated SIP trunk**, generally hosted in the same **data center** as your deployment for optimal performance and minimal latency.

“ Any concurrency limitations?



IraVoice, when hosted on an 8-core, 8GB RAM server, can handle up to **500 simultaneous voicebot sessions with recording enabled**, and up to **1000 simultaneous sessions without recording**.

Besides CPU resource constraints, the call capacity also depends on the SIP trunk configuration, including the number of **channels** allocated and the **CPS** (Calls Per Second) limit defined by the telecom provider.

“ How many concurrent calls can we support during the POC phase?



You can make up to 5 concurrent calls in the POC Sandbox setup. If you need additional capacity, please reach out to EPCODE Support.

“ For a given DID number, how many simultaneous inbound and outbound calls can be handled? ”



Simultaneous call capacity is not limited by the DID number but by the number of **channels** configured on your SIP trunk. 1000 channels = 1000 simultaneous calls. A single DID number can be used to make multiple simultaneous calls as long as it does not cross the number of channels allocated.

“ Do you support WhatsApp Business Calling API?



yes, IraVoice supports supports **WhatsApp Business Calling**.

“ Will I be able to configure the number of channels based on our use case?



Yes, EPCODE team will recommend the ideal **channel** and **CPS** (Calls Per Second) capacity based on your specific **use case** and **expected call traffic**.

If at any point call traffic surpasses the anticipated volume, you can scale on demand by increasing SIP trunk limits or provisioning additional CPU resources.

“ Where or how can we adjust dial limits?



Dial limit can be managed via the **IraVoice Trunk Manager**, either through the **HTTP API** or directly in the **Trunk Manager interface**.

“ Is there support for 16kHz audio streaming?



IraVoice supports streaming in both **8khz** and **16khz**.

“ How are inbound calls configured on your platform?



Inbound calls in **IraVoice** are configured through **dialplans** within the setup. These **dial plans** are typically implemented by the EPCODE team based on your inbound routing requirements. You can refer to this article for more details on setting up a dialplan:  
[EPCODE Support – Dialplan Configuration](#)

“ Are there any parameters available for VAD configuration : Speech threshold, silence threshold?



Parameters can be set within the `call_params` as follows:

- **VAD Mode** ("`enable_vad`": `true`)
  - Audio is delivered as complete utterances whenever the user finishes speaking.
- **Non-VAD Mode** ("`enable_vad`": `false`)
  - Audio is streamed in chunks.
  - `chunk_size` can be configured under `call_params`.
  - Default: 3200 bytes (200 ms of audio).
- **Silence Threshold** ("`silence_threshold`")
  - Audio level threshold to consider a segment as silence.
  - Can range from **1 to 20**, with a **default of 5**.
  - **Silence Duration:** Calculated as `threshold value × 250 ms` to determine when a segment is considered silent.
- **Speech Threshold** ("`speech_threshold`")
  - Speech level threshold to consider a segment as speech
  - Defines the minimum **amplitude level** required to classify a segment as speech.
  - Works best when set between **500** and **600**. **Default: 800**

“ How can I set custom SIP headers for inbound/outbound calls?



Custom SIP headers for IraVoice outbound calls can be configured using the `channel_vars` parameter in the `make_call` API:

`“channel_vars”: { “<sip-header-name>”: “value string” }`

For Inbound Calls, custom SIP headers can be defined within the IraVoice dialplan configuration.

“ What are the possible causes of latency and Voice distortion in IraVoice and how can they be minimized or avoided?

Possible causes of latency and voice distortion in IraVoice include:



- **Network issues:** High jitter, packet loss, or unstable bandwidth between SIP trunks, media servers, and VoiceAI endpoints.
- **Server resource constraints:** CPU or memory saturation on the host machine.
- **Inconsistent streaming configurations:** Mismatched **sample rates** or **chunk sizes** between endpoints leading to distorted audio.
- **Media routing complexity:** Long network paths or multiple proxy hops introducing transmission delays.
- **VoiceBot response time:** Slow response from AI models or APIs used in VoiceBots adding to overall call latency.

To minimize or avoid these issues:

- Use **dedicated bandwidth** and maintain network jitter below **30 ms**.
- Allocate adequate **CPU and memory resources** based on expected concurrency.
- Ensure consistent **audio streaming configurations** across all endpoints.
- Optimize **VoiceBot applications** to minimize response delays between streaming chunks.

“ What storage options are available to upload the recordings ?



We support recording uploads to your AWS s3 buckets, Google cloud storage, or directly to your webhook endpoint.

“ How are the recordings shared with us? Do we receive downloadable links for each call in a consolidated format (e.g., Excel or API)? ”



To upload call recordings to your cloud, we will require the necessary credentials for your cloud storage. Recordings will be uploaded as calls are completed.

If you prefer to use non-cloud storage, please provide a server with adequate storage capacity. Epicode will upload the recordings to this server and share a secure HTTP endpoint for download access.

“ If we provide our own storage bucket, what naming convention will be used for the recording files (e.g., call\_uid or additional metadata)? ”



If you prefer to use your own cloud storage bucket, You can share the necessary credentials to us to upload the recordings. The recording files will follow a standardized naming convention that includes the call UUID.

Example: **e88e852e-da28-4e1f-bc97-fc00469faebf.mp3**